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Dalal Ait-Allal, Rodolphe Weber, Cedric Dumez-Viou, Ismaël Cognard, Gilles Theureau. Rfi Mitigation Implementation For Pulsar Radioastronomy. EUSIPCO'10, Aug 2010, Aalborg, Denmark. pp.5. hal-00646290

**HAL Id: hal-00646290**

**<https://hal.science/hal-00646290>**

Submitted on 29 Nov 2011

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# RFI MITIGATION IMPLEMENTATION FOR PULSAR RADIOASTRONOMY

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## ABSTRACT

The observation of known pulsars (pulsar timing) or the search for new pulsars can be limited by radio frequency interference (RFI) generated by Telecommunications activity. In this paper we propose several RFI mitigation techniques to cope with impulsive and/or narrow band RFI. For pulsar timing, we have implemented, a pulse blanker and a cyclostationary blanker, both in real time. Example with real data are shown. For pulsar search, we propose a new approach which combines a hardware-efficient search method and some RFI mitigation capabilities. This method is based on a 2D FFT and Radon transform.

## 1. INTRODUCTION

Pulsars are rapidly rotating highly magnetized neutron stars which produce radio beams that sweep the sky like a lighthouse. The corresponding periodic pulse profiles can be measured with radio telescopes and dedicated backends. Figure 1 describes the typical steps of such a backend. If the pulsar is already known, radio astronomers are interested by its precise timing. A coherent de-dispersion processing is then implemented to compensate the frequency-dependent time-shift due to non-linearities in the interstellar medium (see [1, 7] for more details). If not, an iterative search procedure is implemented to identify new pulsars.

In both cases, the quality of pulsar observations is limited by radio frequency interference (RFI) generated by various (and growing) Telecommunications activities. In this paper, we propose several RFI blanking techniques to cope with impulsive and/or narrow band RFI. Depending on where the detectors are implemented in the system, different types of RFI can be detected.

For pulsar timing, three possibilities have been identified on the system architecture defined on Figure 1:

- At the input of the polyphase filter bank, just after digitization. This configuration is appropriate for impulsive or burst broad-band RFI.
- Just after the polyphase filter bank.
- Just after the FFT. This configuration is more appropriate for narrow band and continuous RFI.

In sections 2 and 3, the implementation of two detectors is described. One is a Pulsed-RFI detection based on power criteria (suitable for pulsar timing case a), the other is a cyclostationary detector dedicated to continuous RFI (suitable for pulsar timing cases b and/or c).

For pulsar search, we propose a new approach which combines a hardware-efficient search method and some RFI mitigation capabilities both for impulsive and narrow band RFI. This method is based on a 2-dimensional FFT (2D FFT) and Radon transform. The algorithm is described in Section 4.

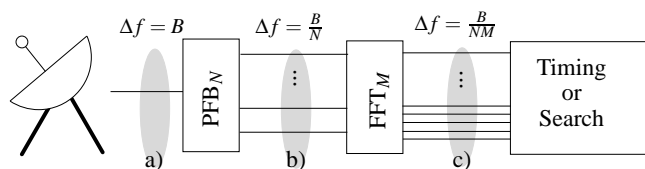


Figure 1: Typical pulsar backend architecture: a) step 1: waveform acquisition b) step 2: polyphase filter bank (PFB) to split the input frequency band (usually hundreds of MHz) into smaller bands (few MHz) c) step 3: During their travel through the interstellar medium, the pulsar pulses are progressively attenuated and spread over time (dispersion effect). Time-frequency planes are calculated for real time de-dispersion procedure in the case of pulsar timing or for specific algorithm in the case of pulsar search (usually an off-line iterative search)

## 2. PULSED-RFI DETECTION WITH A POWER DETECTOR

The power detector principle is quite simple: outlier samples that exceed a certain level are considered as interference and trigger the blanking of the corresponding data block. However, the efficiency of such detector depends on the robustness of its decision threshold. The issue is that the same block of data is used for threshold estimation and for outlier detection. Moreover, in terms of logic resources and data bus width, the implementation cost of such an approach could be an issue (see Hampson [6]).

### 2.1 Threshold calculation

Our approach is based on the  $\chi^2$  distribution model. So, only one parameter (the mean  $\mu$ ) is needed to fully define the signal statistics. Consequently, the threshold value  $S$  is calculated as  $S = C\mu$  with  $C$  a parameter defined by the user. The mean value is recursively estimated (see Fig. 2-step 1). To make this estimation robust against outliers due to RFI, the strongest samples are systematically discarded. The effect of this clipping on mean estimation can be theoretically derived (Dumez-Viou [5]) and the proper correction is included in the parameter  $C$ . Compared to classic power detectors, two improvements are proposed to enhance the detection performances for strong and weak radar pulses. They are based on the temporal characteristics of the expected RFI, here radar pulses.

### 2.2 False alarm rate reduction

For synchronisation reasons, our system blanks the whole block of data even if only one outlier has been detected in that block. This

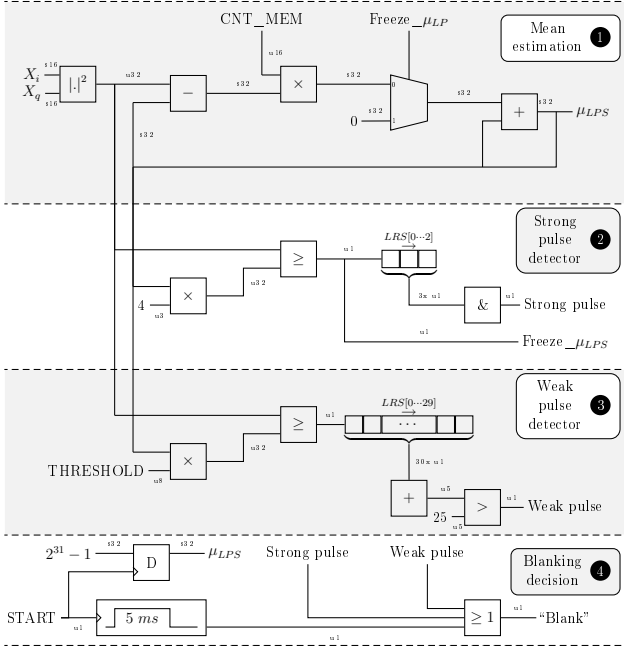


Figure 2: Hardware for the radar pulse blander. LRS is a Logical Right Shift unit.  $s..$  and  $u..$  specify the databus widths for signed and unsigned operands. The implementation is composed of 4 blocks: 1) recursive robust mean estimation 2) Strong pulse detector 3) Weak pulse detector 4) decision level for blanking.

approach increases the false alarm rate. For example, if the threshold is set to  $4\mu$  to produce a 2.75% false alarm rate, a 2048-sample block configuration will systematically trigger the detector and the receiver returns no usable results. To overcome this problem, note that the time distribution of such false alarms over the whole observation is uniform. Let  $\alpha$  be the false alarm rate. Then, the probability of obtaining  $N$  consecutive uncorrupted samples that trigger the detector is  $\alpha^N$ .

For strong radar pulses, let us consider the following parameters:  $S = 4\mu$ ,  $N = 3$ ,  $\alpha = 2.75\%$ . Thus, triggering the blander if three consecutive samples exceed the threshold sets a new false alarm rate of  $(2.75\%)^3 = 2.1 \times 10^{-3}\%$  leading to the blanking of only 6.4% of the data blocks. Besides, the hardware required to handle the previous modifications is limited to a one-bit wide  $(N - 1)$ -bit deep shift register to store the results of the comparisons between samples and threshold, and a  $N$ -bits AND gate (see Fig. 2-step 2).

For weak radar pulses, considering  $N$  consecutive samples leads to poor detection performances, since radar bursts are increasingly buried under the system noise. However, tests have shown that counting the number of detections in a time window is better. Thus, for our weak pulse detector, we set the threshold to  $0.8125\mu$ , the time window to 30 samples and the triggering number of detection to 25. Using a binomial law and a tabulated  $\chi^2$  distribution, a false alarm rate of  $1.2 \times 10^{-3}\%$  is achieved, resulting in the blanking of 4% of the data blocks. In terms of implementation, rather than adding the 30 bits for each new sample, we recursively calculate the sum. The balance (-1, 0 or +1) of '1' entering and '1' leaving the shift register is added to the previous count. The hardware now extends to a one-bit wide 30-bit deep shift register, a 1-bit subtractor and a 2-bit/5-bit adder (see Fig. 2-step 3).

### 2.3 Conclusion

To improve the detection performance, we focused on the pulse length, which is one of the basic characteristics shared by many radar systems. The choice of  $N = 3$  for strong pulses and  $N = 30$  for weak pulses has been done experimentally. The performances

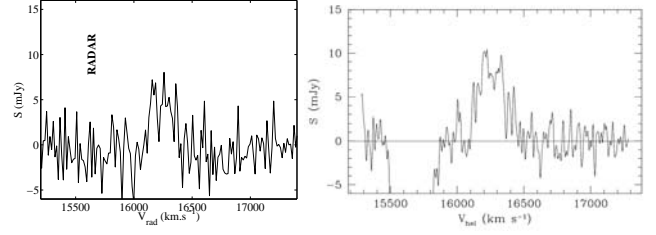


Figure 3: HI line of ESO 474-G26. Right: Observed at the Nançay Radio Telescope (NRT, [11]) with pulse blanking. left : Observed at NRT without pulse blanking.

of our detectors are shown in Fig. 4. The design operates at a maximum sampling rate of 145 Ms/s. The logic gates used to implement the algorithm occupy 4% of a 3 Mges FPGA (Virtex II from Xilinx) and 2% of the 96  $18 \times 18$ -multipliers available. The design has been used to observe cosmic sources with flux densities as low as 5 mJy. No radar residuals could be seen on the base line as shown on figure 3.

### 3. CYCLODET: A CYCLIC DETECTOR

It is also possible to apply power detection on narrow band RFI. However, precise thresholding implies careful calibration of the frequency band and it assumes that the background power level of the signal is constant over time.

A better approach is to use a criterion that can differentiate quasi-steady noise-like signals from artificial or quickly varying signals. Cyclostationarity is such a criterion,[10]. Most telecommunication signals present a hidden periodicity due to the periodic characteristics involved in the signal construction (carrier frequency, baud rate, coding scheme...). These parameters are usually scrambled and hidden by the randomness of the message to be transmitted. In [1], we have demonstrated the interest of such an approach for pulsar applications. In the following, the detector principle is briefly presented and its real time implementation is described.

#### 3.1 Principle of cyclostationary detection

We assume that  $x(t)$  is a mix of a stationary signal (*i.e.* a cosmic source and/or the system noise) and a cyclostationary signal (*i.e.* a RFI). Let us consider the following criterion:

$$C_N^\alpha = \frac{1}{N} \sum_{n=0}^{N-1} |x|^2(n) \exp(-j2\pi\alpha n) \quad (1)$$

where  $\alpha$  is the cyclic frequency. This parameter is linked to the above-mentioned periodic characteristics. This detector expresses the search for periodicities in the instantaneous power fluctuations. To make this detector robust against slow power variations, we define a normalized version of our previous criterion:

$$D_N^\alpha = \frac{\sqrt{N}C_N^\alpha}{C_N^0} \quad (2)$$

In [12], we have derived the statistical properties of this detector as a function of the interference to noise ratio (INR).

#### 3.2 Hardware implementation

From the above consideration, an operational cyclic detector has been implemented on a real time digital backend at Nançay Observatory. The algorithm is implemented into a digital programmable component Virtex II, an FPGA from the Xilinx company. The successive steps are (see also figure 5):

1. Channelization of the signal coming from the radio telescope. The signal in each channel is assumed to be complex. This process is done in real time by the digital receiver (*i.e.* output b or c in figure 1).

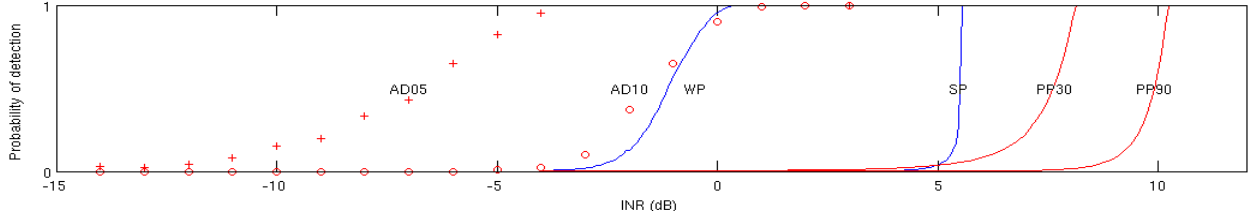


Figure 4: Probability of detection of several detectors as a function of radar pulse Interference to Noise Ratio (INR). The blue curves annotated SP (respectively, WP) correspond to the behavior of the strong pulse detector (respectively, weak pulse detector). PP30 and PP90 refer to [9]. They correspond to simple pulse detectors for two different settings. AD05 and AD10 refer to [4]. They are based on a much more advanced algorithm that gives better performances for its finest setting. However, it includes a lot of information about a specific radar pulse shape. Any radar pulse whose shape differs significantly from the model will not be detected as easily.

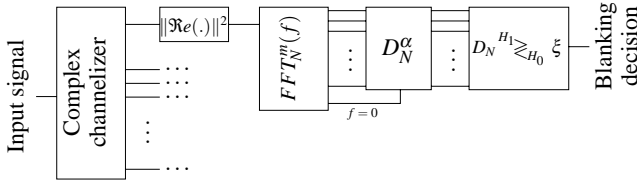


Figure 5: Cyclostationary detector algorithm

2. To reduce the computational load of the cyclic detector, the algorithm is applied to the real part only ( $s_r(n)$ ) of the signal. We compute the Fourier transform,  $FFT_N^m(f)$ , over  $N$  samples on  $s_r^2(n)$  for the  $m^{th}$  channel,  $m = 1, \dots, M$ .  $M$  is the number of channels.
3. According to a given threshold  $\xi$  derived from the theoretical study ([12]), we will consider that an RFI is present on the  $m^{th}$  channel if:

$$\exists k > 0 / \frac{\sqrt{N} |FFT_N^m(k)|}{FFT_N^m(0)} \geq \xi \quad (3)$$

with  $\xi = \sqrt{-2 \log(p_{fa})}$

where  $p_{fa}$  is the expected probability of false alarm.

The design can process a 7 MHz frequency band. The logic gates used to implement the complex channelizer and the cyclic detector occupy 80% of the slices of a 3 M gates FPGA (Virtex II from Xilinx), 87% of the embedded memory and 88 of the 96  $18 \times 18$  multipliers available. An external memory based on a SDRAM is also required to store a buffer of 2048x2048 16-bits complex-words (16 Mbytes).

Figure 6 shows some results obtained in the decameter band where calibration signals (wide band stationary noise) were used to simulate four pulsar pulses with different power levels. The red time-frequency slots correspond to RFI detected by our real time detector. Narrow band RFI are clearly detected. The detector is also sensitive to wide band RFI, and to noise diode power level transitions. The impulse or the step of power generated by these events produces a high frequency content in the cyclic spectra that triggers the cyclostationary detector. However, when the noise power returns to a steady state, the detector is again blind to power levels. For pulsar observations, these experiments demonstrated that the cyclostationary detector can discriminate between bursts due to pulsars and bursts due to RFI.

#### 4. REAL TIME PULSAR SEARCH PROCEDURE

The search for new pulsars is a difficult task since neither the dispersion measure (DM) nor the periodicity are known [7]. In figure 7.a, the classical search procedure is described. It consists in recording

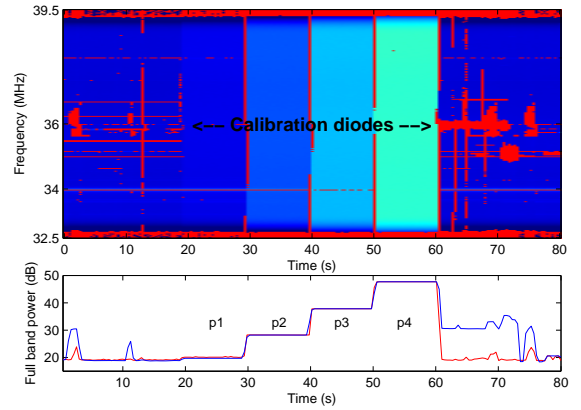


Figure 6: Results obtained in the decameter band at Nançay. (top) Time-frequency power plane. The red time-frequency slots correspond to RFI detected by our real time detector. (bottom) Total power versus time. The red curve is the total power after blanking. The total bandwidth is 7 MHz. The number of channels is  $M = 2048$ . On each channel,  $N = 2048$  samples are used to compute the criterion. The cyclic detector is insensitive to steady power levels generated by the successive calibration noise diode pulses (p1 to p4) added to the signal.

all the data and in incoherently de-dispersing them by trying off-line a set of DM. Then, it can be searched for periodicity by using the fourier transform. Finally, all the data are folded with different set of periods, providing a list of pulsar candidates. This approach needs huge disk space and is quite time consuming. In this section, we propose a new real time pulsar search method, requiring less disk space, fewer computational resources and providing a simple way to blank RFI. It is based on a two dimensional Fourier transform (2D-FFT) and Radon transform. 2D-FFT is mentioned in the pulsar literature but only as a tool to search for periodicity ([2], [8]).

#### 4.1 2D-FFT method

In figure 7.b, the different steps of the algorithm are presented and in figure 8 an example with a real pulsar pulse is provided for illustration. In short :

- The final output of the real time part consists of the  $N \times N$  image corresponding to the mean of  $M$  consecutive  $|2D - FFT|^2$  images. An example of such an image is given at figure 8.b. Each 2D-FFT is computed on independent  $N \times N$  time-frequency power planes such as the one provided at figure 8.a. With this approach, all dispersed pulsar pulses are projected at the same location in the 2D-FFT image. This location depends only on

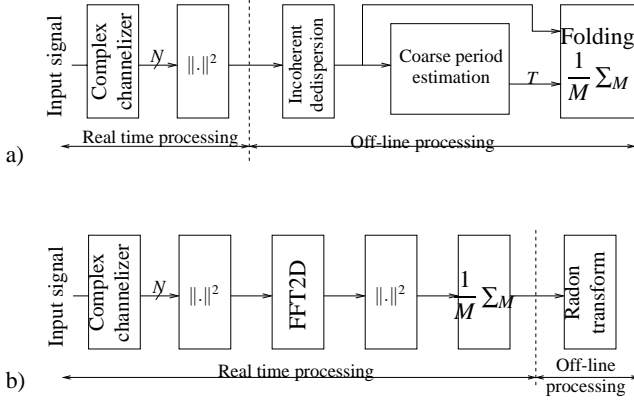


Figure 7: Different pulsar search procedures: (a) the classical approach. The output of the  $N$ -channel filter bank is stored. Off-line, different pulsar dispersion measures are used to de-disperse the pulsar pulses. Then, different periodicities are iteratively used to fold the successive pulsar pulses. (b) The 2D-FFT approach. A 2-dimensional FFT is applied on the output power of the  $N$ -channel filter bank providing an  $N \times N$  image. The average of  $M$  images are stored. Then, a Radon transform is applied.

the pulsar DM and is different from the one obtained for RFI. In other words, any impulsive (respectively narrow band) RFI will be concentrated in the horizontal (respect. vertical) line centered in the 2D-FFT image. Thus, to remove RFI and to obtain a clean image, all that is required is to blank these vertical and horizontal lines which cross at the center of the 2D-FFT image.

- Off-line, a Radon transform is applied on the cleaned 2D-FFT image. It consists in summing the image intensity along successive radial lines [3]. When this integration line corresponds to the line where the pulsar pulses have been projected, all the pulsar power is concentrated in one point. At other integration angles, only the noise contribution will be integrated. Figures 8.c and 8.d illustrate this principle with respectively the dirty and clean image.

The advantage of this approach is that only a limited amount of data (the  $N \times N$  2D-FFT image) is stored for off-line processing. Furthermore, it provides simple RFI mitigation capabilities. In the following, we investigate the sensitivity of this approach compared with the classical one.

#### 4.2 sensitivity comparison

We consider the following signal model and algorithm parameters:

- The background noise is a white zero-mean Gaussian noise with power  $\sigma_n^2$ .
- The pulsar pulse is a white zero-mean Gaussian noise with power  $\sigma_p^2$ . The pulse duration is  $L$ . The signal to noise ratio is defined by  $SNR = \sigma_p^2 / \sigma_n^2$ . For the theoretical sensitivity derivation, we assumed that  $\sigma_p^2 \ll \sigma_n^2$ .
- There is no RFI.
- The t-f power plane dimension is  $N \times N$ .
- For the classical approach, we consider that the dispersion measure (DM) and the pulsar periodicity has been found by the ad-hoc iterative procedure. Thus, it is equivalent to assume 1) DM=0 (i.e. vertical pulse) and 2) pulses always occur at the same position in the t-f power plane. These t-f power planes are integrated over frequency to provide individual pulse profiles. Finally,  $M$  pulse profiles are summed together. The sensitivity,  $S_{classic}$  is defined by the average profile deviation due to the pulse over the noise only profile standard deviation.
- For the 2D-FFT approach, we set DM to zero as well. Indeed, with no loss of generality, we consider that zero-DM is just a

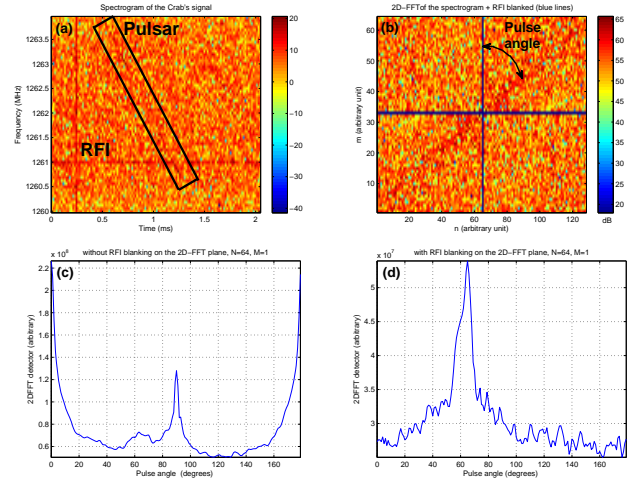


Figure 8: Application of 2D-FFT pulsar search approach on the Crab pulsar. (a)  $128 \times 64$  time-frequency power plane of the Crab pulse. We added a couple of synthetic RFI. (b) 2D-FFT image time-frequency power plane. The blue cross in the middle corresponds to the blanked RFI locations. (c) Radon transform of the dirty 2D-FFT image (i.e. RFI locations not blanked). The pulsar detection is not possible. (d) Radon transform of the clean 2D-FFT image. The pulsar can be easily detected.

DM among others. The central pixel of the 2D-FFT image is systematically blanked. The average of  $M$  2D-FFT planes provides the final clean 2D-FFT image. Finally, the Radon transform is applied for different angles. The sensitivity,  $S_{2DFFT}$  is defined by the Radon transform deviation at angle  $90^\circ$  over the Radon transform standard deviation at other angles.

This model is illustrated in figure 9. In particular, output examples of each approach are proposed and a graphical definition of sensitivity is provided. By considering the mean and the variance of this model at the successive algorithm stages, we have derived the following theoretical equations:

- for the classical case:  $S_{classic} = \frac{\sigma_p^2}{\sigma_n^2 / \sqrt{NM}} = SNR \sqrt{NM}$
- for the 2D-FFT case:  $S_{2DFFT} = \frac{T \sigma_p^4}{\sigma_n^4 / \sqrt{NM}} = T \cdot SNR^2 \sqrt{NM}$  where  $T = L/N$  (i.e.  $T$  is pulse width in the t-f power plane).

In figure 10, these sensitivities have been computed by simulation for different parameters. Theoretical sensitivity are also plotted. From this figure, several remarks can be stated:

- It is shown that theory and simulations fit together. The shift for ( $SNR = 0$  dB,  $L = 2048$ ) is due to the fact that our assumption ( $\sigma_p^2 \ll \sigma_n^2$ ) is no longer valid.
- The 2D-FFT sensitivity is proportional to  $SNR^2$ . This makes this approach less sensitive to low SNR compared with the classical approach (see for example the case ( $SNR = -5$  dB,  $L = 256$ )). This drawback is counterbalanced by the fact that the 2D-FFT approach is also sensitive to the pulse width,  $T$ . The wider the pulse is, the better the 2D-FFT detection is (see case ( $SNR = -5$  dB,  $L = 2048$ )). In some cases, the 2D-FFT approach can outperform the classic method (see case ( $SNR = 0$  dB,  $L = 2048$ )).
- These detection performances are achieved without knowing anything about the pulsar (neither the DM nor the periodicity). This is not the case for the classical pulsar search procedure, where the derived performances are only achieved when exact DM and periodicity are known.

The next step will be to test the algorithm with different configurations of real pulsar data and real RFI.

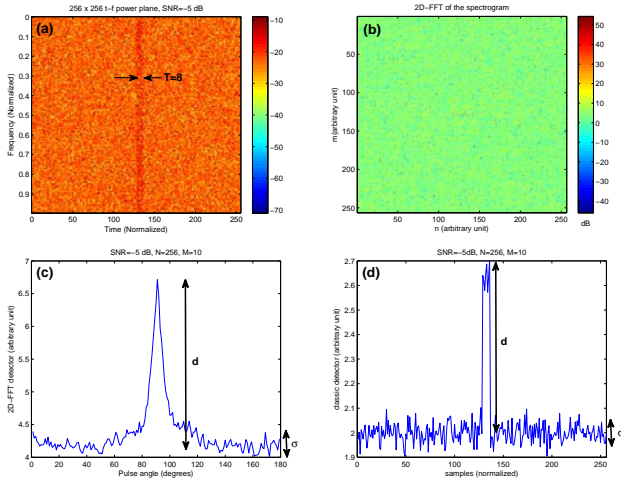


Figure 9: Application of the classical and 2D-FFT pulsar search approach on our zero-DM model. (a) Time-frequency (t-f) plane ( $N = 256$ ) of one pulsar pulse with  $\text{SNR} = -5$  dB,  $L = 2048$ ,  $N = 256$  and  $T = L/N = 8$ . (b) Average 2D-FFT image of  $M = 10$  t-f planes. (c) Output of the Radon transform. The peak position is directly related to the DM. Here  $DM = 0 \Rightarrow \text{angle} = 90^\circ$ . (d). Output of the classic approach. For both cases, the sensitivity is defined by the ratio  $d/\sigma$ .

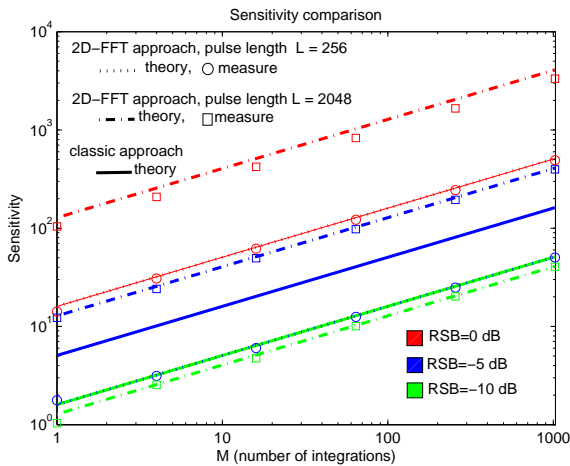


Figure 10: Comparison of the 2D-FFT and the classic pulsar search procedures ( $N = 256$ ). 3 SNR (0 dB, -5 dB and -10 dB) and 2 pulse lengths ( $L = 256$  and  $L = 2048$ ) have been simulated for different values of  $M$ . The continuous and dashed curves correspond to theoretical values. Box and circles correspond to 2D-FFT sensitivity measurements through simulations.

## 5. CONCLUSION

Several RFI mitigation techniques applicable to pulsar observation have been presented. In the case of pulsar timing, a Pulsed-RFI detector and a cyclostationary detector have been implemented for real time experiments. In the framework of the UNIBOARD FP7 European project, these algorithms will be implemented in a multi-purpose scalable computing platform for Radio Astronomy as part of the pulsar receiver. In the case of pulsar search, a new approach which combines a hardware-efficient search method and some RFI mitigation capabilities has been proposed. It could be an alternative for the next generation of radio telescopes such as the LOFAR ra-

dio telescope ([www.lofar.org](http://www.lofar.org)) or the Square Kilometer Array (SKA, [www.skatelescope.org](http://www.skatelescope.org)) where the huge amount of data to be processed by classical search procedures is an issue.

**Acknowledgements.** The authors would like to thank the European Commission Framework Program 7 (Project PrepSKA (contract no 212243) and Project Radionet/Uniboard (contract no 227290)), The French funding agency ANR (contract ANR-09-BLAN-0225-04) for funding part of this work.

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